

GREY KNIGHTS RELIC RAZORBACK [LEGENDS]

Deadly Demise D3

M12"

T9

SV3+

W10

LD6+

OC2

95 PTS

Base —

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Hunter-killer missileONE SHOT

R	A	BS	S	AP	D
48"	1	2+	14	-3	D6

VERWUNDET

2+T1-7

3+T8-13

4+T14

5+T15-27

6+T28+

Multi-meltaMELTA 2

R	A	BS	S	AP	D
18"	2	3+	9	-4	D6

VERWUNDET

2+T1-4

3+T5-8

4+T9

5+T10-17

6+T18+

Storm bolterRAPID FIRE 2

R	A	BS	S	AP	D
24"	2	3+	4	0	1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

Twin PsycannonPSYCHICTWIN-LINKED

R	A	BS	S	AP	D
24"	3	3+	8	-1	2

VERWUNDET

2+T1-4

3+T5-7

4+T8

5+T9-15

6+T16+

Twin assault cannon

DEVASTATING WOUNDS

TWIN-LINKED

R	A	BS	S	AP	D
24"	6	3+	6	0	1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

Twin heavy bolterSUSTAINED HITS 1

TWIN-LINKED

R	A	BS	S	AP	D
36"	3	3+	5	-1	2

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Twin lascannonTWIN-LINKED

R	A	BS	S	AP	D
48"	1	3+	12	-3	D6+1

VERWUNDET

2+T1-6

3+T7-11

4+T12

5+T13-23

6+T24+

Fire Support

In your Shooting phase, after this model has shot, select one enemy unit it scored one or more hits against this phase. Until the end of the phase, each time a friendly model that disembarked from this Transport this turn makes an attack that targets that enemy unit, you can re-roll the Wound roll.

4ANGRIFF

5NAHKAMPF

Armoured tracks

R	A	WS	S	AP	D
Melee	3	4+	6	0	1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W9 · RW 3+ · 10 LP je Modell

WIRD VERWUNDET MIT

2+S18+	3+S10-17	4+S9	5+S5-8	6+S1-4
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	6+	-

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

MELTA This ability always takes the form [MELTA X].

ONE SHOT Each weapon with this ability can only be selected to make attacks with once per battle.

PSYCHIC Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit roll...

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Grey Knights Relic Razorback [Legends]

Ausrüstung: Hunter-killer missile, Multi-melta, Storm bolter, Twin Psycannon, Twin assault cannon, Twin heavy bolter, Twin lascannon, Armoured tracks

- This model can be equipped with 1x Hunter-killer missile.
- This model can replace its Twin heavy bolter with Twin Psycannon, Twin assault cannon, Twin lascannon or Multi-melta.

Transport

This model has a transport capacity of 6 Grey Knights Infantry models. It cannot transport Terminator models.

KEYWORDS Dedicated Transport, Vehicle, Transport, Smoke, Imperium, Relic Razorback, Frame · FRAKTION Grey Knights